# Snow depth estimation using UAV-based LiDAR and photogrammetry

(And my research experience in Tasmania)

Ben Vander Jagt EGLR Fall Technical Meeting 10/25/2013





#### **Outline**

- Why is snow important
- Overview of NSF EAPSI fellowship in Tasmania
- Data collection
- Methods
  - Photogrammetry
  - Computer Vision
  - Statistics
  - Calculus
- Results

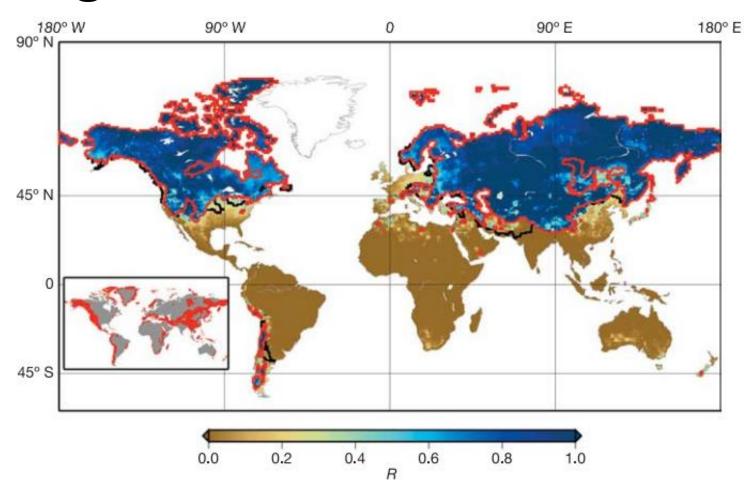








#### Background



Snowfall divided by annual runoff (Barnett et al. Nature, 2005)







#### Background

- Water is life, snow is water.
  - Municipal water supply (75% for Western States)
  - Agriculture
  - Recreation
- Think of snow as a reservoir
  - releasing water when needed most.







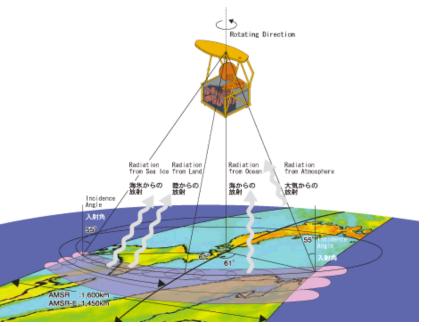




### Background

Dissertation focused on <u>remotely</u> estimating snow depth/water equivalent

- Hand measurements not very efficient!





- ✓ Mainly use spaceborne passive microwave techniques
  - Coarse resolution (8x14 km).
  - Physics are difficult; scaling problems.
  - o Lets go micro!







### **Unmanned Aerial Vehicles (UAV's)**





- Lower cost
- Easy to maintain
- Excellent for boring and/or dangerous data collection.

High Resolution!







#### Host Researcher

Arko Lucieer
University of Tasmania
Hobart, Tasmania, Au

Lab group- Terra Luma

Specialize in UAV-based remote sensing











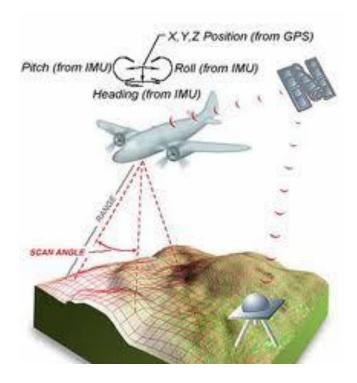
## **Purpose**

- 1. To use Lidar and photogrammetric techniques aboard a UAV to determine snow depth
  - Cost effective ✓
  - − High Resolution ✓
  - High Accuracy?

2. Related to #1, accurately georeference the point cloud, using GPS/IMU, ground control, and photogrammetry methods.







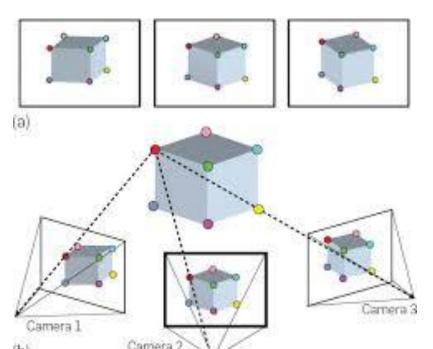
#### **LiDAR**

- **Laser ranging** instrument sends light pulse, waits for return. Records time of travel.
- Need to know position and orientation of instrument to to do accurate mapping.
- Timing is <u>very important</u>
- Expensive technology in mapping industry- ~\$500,000
- Automotive grade lidar systems available- ~\$10,000... <u>lightweight</u>









#### **Photogrammetry**

- determining geometric properties of objects from images
- Need > 1 images to reconstruct 3D
- Been around for ages, still a hot topic.





#### Components

- 1. Octocopter
- Dual Frequency GPS reciever (and base station)
- Microstrain IMU (MEMS)
- 4. Canon DSLR Camera
- 5. Ibeo Lux Lidar

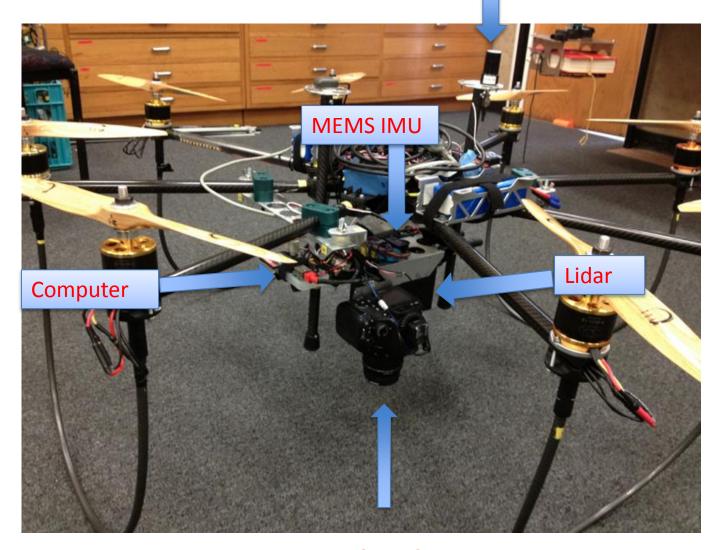








#### Octocopter



**GPS** 









# **Study Site**

#### **Mount Field Nat'l Park**

At base of Mount Mawson/Lake Dobson



Lat: -42.68 S Lon: 146.59 E





"One of two mountains in Tasmania with downhill ski facilities"







### **Data Collection**







#### **Set Ground Control**









# **Survey Ground Control**







#### Pray (that UAV doesn't crash)









### Fly UAV (Lidar and Photogrammetry)

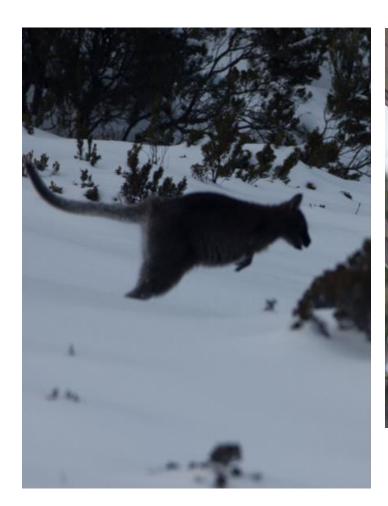








#### Work with the local indigenous wildlife

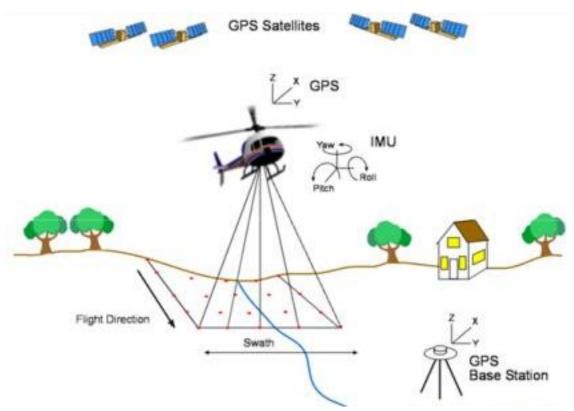




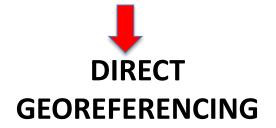




# **Original Methodology**



GPS - X, Y, ZIMU- pitch, roll, yaw Kalman Filter (GPS + IMU)



Lidar Equation Form ---> 
$$egin{bmatrix} x \\ y \\ z \end{bmatrix} = p_t + R_b^m [R_s^b r^s + a^b]$$



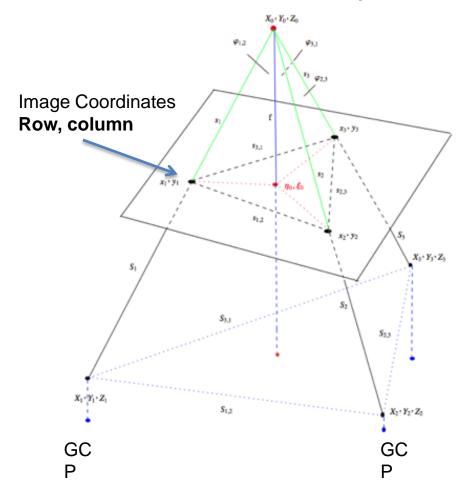




# **Original Methodology**

- Use onboard GPS-IMU for initial point cloud generation
- Use Ground Control Points (GCP's) to determine accuracy of navigation system
  - This requires adequate ground control in each image.
  - It also requires <u>tracking</u> the control through each image (otherwise I have to make manual measurements on 1000 images!)
  - Bundle adjustment
- Evaluate GPS/IMU accuracy

Camera Position **Xo,Yo,Zo,ω,φ,κ** 



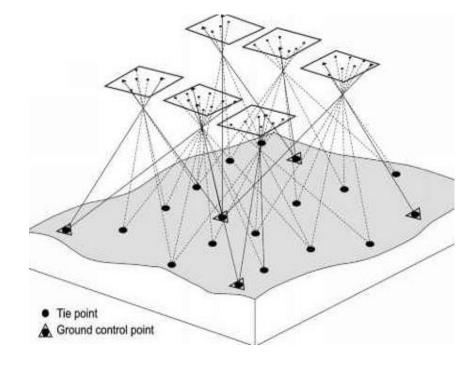






# **Bundle Adjustment**

- Technique has been around for a while
  - Lots of recent development in computer vision community.
  - Optimization for non-linear iteration
- Useful with large strips of photos.
  - Minimize reprojection error over whole block.
- Typically GCP's are used.
  - NOT NECESSARY, used EOP's directly. (Xo,Yo,Zo,ω,φ,κ)



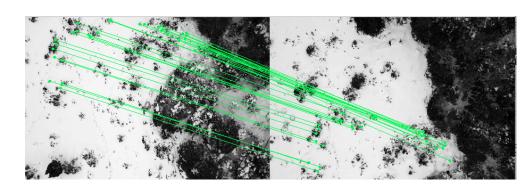


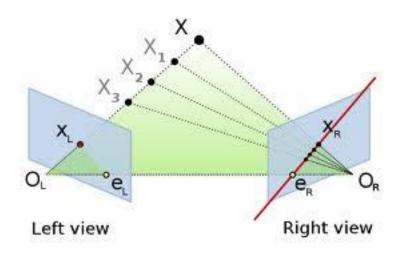




# **Bundle Adjustment**

- Use epipolar geometry to match overlapping pixel from images once camera pose is known.
- Problem Snow is homogeneous, difficult to match pixels.
- Solution- Do UAV's fly low enough for adequate image texture?
- Use photogrammetric intersection to estimate "real world" 3D coordinates of snow surface



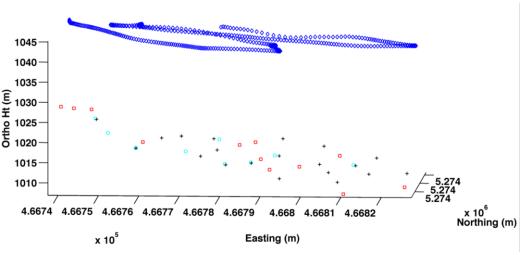


**Epipolar Geometry** 





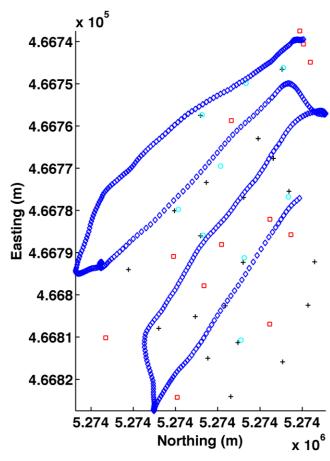
#### Flight Paths



#### 3 Flights Total

- Redudancy purposes
- Forgot to turn on camera for second flight

Camera operating at ~3.5 Hz...lots of images! Lidar (500,000 points) Heaps of Data!!!

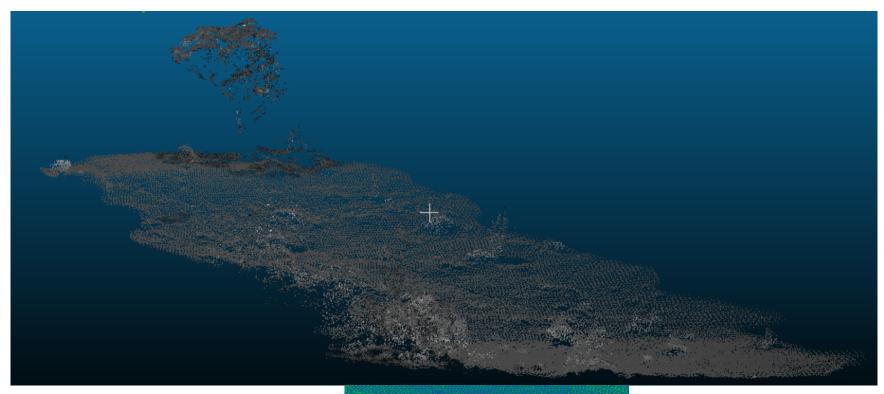








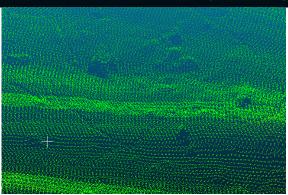
#### **Lidar Point Cloud**



Footprints \_\_\_\_\_









#### **Photogrammetric Point Cloud**



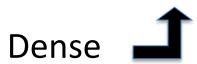




111 million points!

**Sparse** 











#### Results thus far (snow surface)

	Lidar	Indirect BA (truth)	Direct BA
X	0.047 m	0.05 m	~0.05 m
Υ	0.056 m	0.041 m	~0.05 m
Z	0.123 m	0.052 m	0.19 m

Lidar error in vertical is biased by ~12 cm (GPS/IMU), horizontal good

Direct BA is biased by ~19 cm in the vertical (camera positions biased)

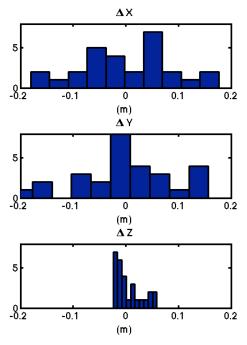
Assuming the bias is repeatable, the  $1\sigma$  error in total snow depth is 9 cm for lidar measurements.





#### Lever arm discrepancy

$$r_{c}^{m} = R_{wfk} \begin{bmatrix} X_{ant}^{m} - X_{cam}^{m} \\ Y_{ant}^{m} - Y_{cam}^{m} \\ Z_{ant}^{m} - Z_{cam}^{m} \end{bmatrix}$$
 Known Xo,Yo,Zo (camera)  $\omega, \varphi, \kappa$  (camera)



Ax = y(linear)

$$y + Ax = 0$$

$$x = (A'A)^{-1}A'y$$

**EARTH**SCIENCES

Large errors in X,Y, less in Z (not much Z variation)

- Timing issue?
- Camera Calibration (temperature)?
- Gross mathematical misconduct on my part?



#### Conclusion

- Snow can be effectively mapped with a UAV (in theory)
  - Better stochastic modeling of errors
- Two complimentary methods can be used for point cloud generation
  - Lidar
  - Photogrammetry (via BA)
- Improving UAV and sensor technology will improve accuracy, scale, and reliability
- The world will be a better place



